

Enhanced

\$415 (inc. GST, current Jan. 2026)

The Enhanced Kit is designed to be used with the Standard Kit, giving firefighters and trainers the ability to create detailed landscapes with roads, rivers, and towns.

It's especially useful for developing Rural Urban Interface scenarios, with a wide range of features that support discussions on evacuations, defensive strategies, and tactical decision-making.

Ordering is as simple as letting us know which kits you would like. If you prefer to customise the contents, please complete this form (pages 10 - 12) and email it to info@bushfiremodel.com.au for a quote.



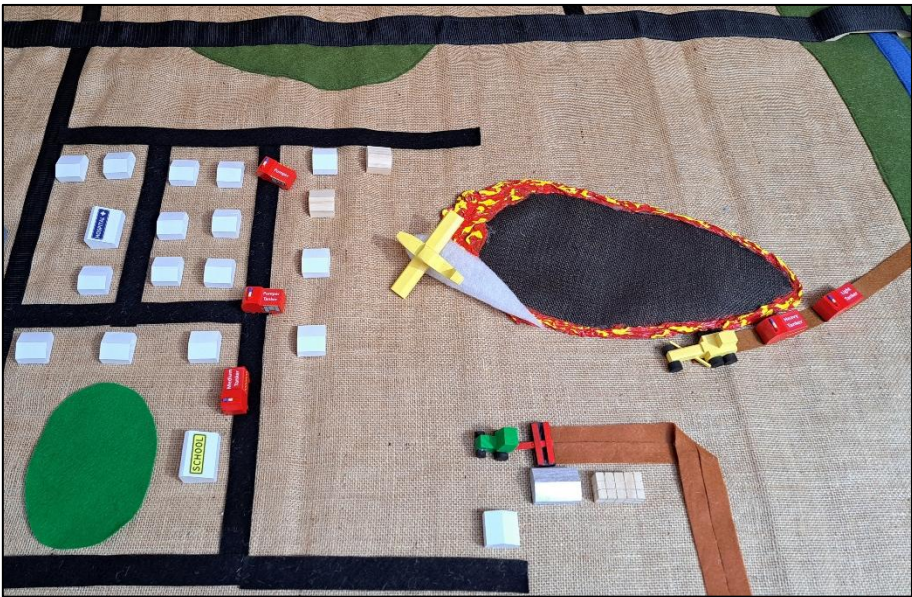
Enhanced

Assets – Buildings

Item	Quantity
Bushfire Shed	1
Chemical Store	1
Council Office	1
Evacuation Centre	1
Fire Station	1
Fuel / Service Station	1
Hospital	1



This is a photograph of a physical model used for disaster simulation, specifically depicting a volcanic eruption. The model is built on a rectangular board covered with light brown burlap fabric. A prominent feature is a large, dark grey/black semi-circular shape representing a volcano, which has a thick, textured orange and red border simulating flowing lava. Several white plastic toy train cars are placed along the perimeter of the lava flow; some are clearly marked with "2-AB". To the right of the volcano, a small yellow toy crane sits on a brown track. A blue wavy line representing a river cuts across the upper portion of the model. On the left side, a vertical black strip represents a road, with a small red toy car positioned near the top. Scattered throughout the landscape are various miniature white buildings and structures. At the bottom edge, there are labels such as "Control Point" next to a small white building icon, and "Road Closed" on a yellow sign. Other partially visible labels include "Sector 1" and "12-2". The entire setup is designed to illustrate evacuation routes and potential hazards during a simulated volcanic event.



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Assets – Buildings

Item	Quantity
House (burnt out)	1
House (exposure - signs of charring)	1
House (fully involved)	1
House (internal involvement)	1
House (timber)	2
House (timber, partially involved)	1
House (white)	12
House (white, partially involved)	1
House with solar panels	1



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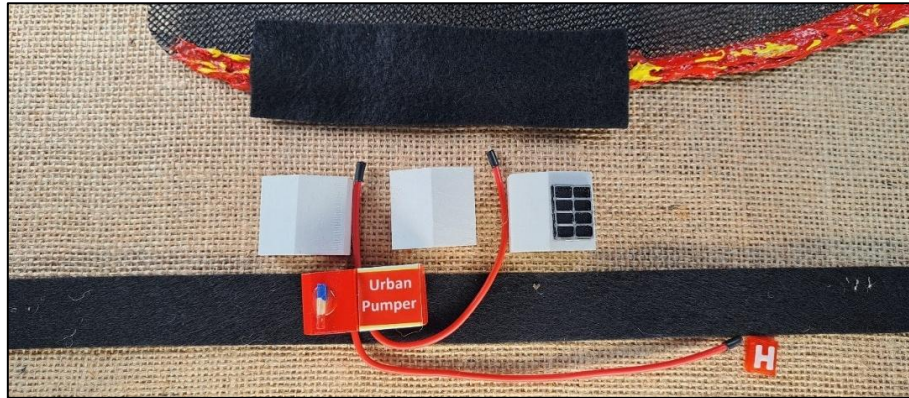
Assets – Buildings

Item	Quantity
Incident Control Centre	1
Motel	1
Police Station	1
Power Station / sub-station	1
Residential Aged Care	1
School	1
Shed	1
Stable	1
Supermarket	1



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Item	Quantity
Fire Scar / Burnt Area	1
Hose line	2
Hydrant	5



The fire scar can be positioned to show different shaped fire runs into RUI areas. Spot fires can also be placed on and around the fire scar.

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Landscape Features

Item	Quantity
Log heap	1
Log heap - burning	1
River (fabric)	1
Road - gravel	1
Road - main road	1
Road - secondary road	3
Road Street	6
Tree and separate base	1
Water Tanks	3
Sports Oval	1



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Assets & vehicles

Item	Quantity
Ambulance	1
Bridge (rail)	1
Car	5
Haystack	1
LPG Cylinder (industrial)	1
Pipeline	1
Railway line	1
School bus	1



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Markers

Markers are labels used to represent an asset or a factor to consider.

Item	Quantity
Aboriginal Heritage Site	1
Airstrip	1
Caravan Park	1
Environmentally Sensitive Area	1
Historic Site	1
Organic (Peat) Soils	1
Unexploded Ordnance (UXO)	1



Enhanced

Customising the Enhanced Kit

Please use the tables below to customise your Enhanced Kit.

Once you've completed the quantity required column, email the document to info@bushfiremodel.com.au and we'll prepare a quote

Assets – Buildings

Item	Kit contains	Quantity required
Bushfire Shed	1	
Council Office	1	
Chemical Store	1	
Evacuation Centre	1	
Fire Station	1	
Fuel / Service Station	1	
Hospital	1	
House (burnt out)	1	
House (exposure - signs of charring)	1	
House (fully involved)	1	
House (internal involvement)	1	
House (timber)	2	
House (timber, partially involved)	1	
House (white)	12	
House (white, partially involved)	1	
House with solar panels	1	
Incident Control Centre	1	
Motel	1	
Police Station	1	
Power Station / sub-station	1	
Residential Aged Care	1	
School	1	
Shed	1	
Stable	1	
Supermarket	1	

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Item	Kit contains	Quantity required
Fire Scar / Burnt Area	1	
Hose line	2	
Hydrant	5	

Landscape Features

Item	Kit contains	Quantity required
Log heap	1	
Log heap - burning	1	
River (fabric)	1	
Road - gravel	1	
Road - main road	1	
Road - secondary road	3	
Road Street	6	
Tree and separate base	1	
Water Tanks	3	
Sports Oval	1	

Assets & vehicles

Item	Kit contains	Quantity required
Ambulance	1	
Bridge (rail)	1	
Car	5	
Haystack	1	
LPG Cylinder (industrial)	1	
Pipeline	1	
Railway line	1	
School bus	1	

Markers

Item	Kit contains	Quantity required
Aboriginal Heritage Site	1	
Airstrip	1	
Caravan Park	1	
Environmentally Sensitive Area	1	
Historic Site	1	
Organic (Peat) Soils	1	
Unexploded Ordnance (UXO)	1	

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Other markers available

Item	Quantity required
Acid Sulphate Soils	
Dieback Protection Area	
Firefighter, drip torch ignition	
Firefighter, rake hoe trail	
Low Fuel Area	
Mine	
No signal	
Remote Area Firefighting Team (RAFT)	

Bushfire Model

Sharing Firefighting Knowledge

bushfiremodel.com.au